

NAME

parallel_alternatives - Alternatives to GNU **parallel**

DIFFERENCES BETWEEN GNU Parallel AND ALTERNATIVES

There are a lot of programs with some of the functionality of GNU **parallel**. GNU **parallel** strives to include the best of the functionality without sacrificing ease of use.

parallel has existed since 2002 and as GNU **parallel** since 2010. A lot of the alternatives have not had the vitality to survive that long, but have come and gone during that time.

GNU **parallel** is actively maintained with a new release every month since 2010. Most other alternatives are fleeting interests of the developers with irregular releases and only maintained for a few years.

SUMMARY TABLE

The following features are in some of the comparable tools:

Inputs I1. Arguments can be read from stdin I2. Arguments can be read from a file I3. Arguments can be read from multiple files I4. Arguments can be read from command line I5. Arguments can be read from a table I6. Arguments can be read from the same file using #! (shebang) I7. Line oriented input as default (Quoting of special chars not needed)

Manipulation of input M1. Composed command M2. Multiple arguments can fill up an execution line M3. Arguments can be put anywhere in the execution line M4. Multiple arguments can be put anywhere in the execution line M5. Arguments can be replaced with context M6. Input can be treated as the complete command line

Outputs O1. Grouping output so output from different jobs do not mix O2. Send stderr (standard error) to stderr (standard error) O3. Send stdout (standard output) to stdout (standard output) O4. Order of output can be same as order of input O5. Stdout only contains stdout (standard output) from the command O6. Stderr only contains stderr (standard error) from the command

Execution E1. Running jobs in parallel E2. List running jobs E3. Finish running jobs, but do not start new jobs E4. Number of running jobs can depend on number of cpus E5. Finish running jobs, but do not start new jobs after first failure E6. Number of running jobs can be adjusted while running

Remote execution R1. Jobs can be run on remote computers R2. Basefiles can be transferred R3. Argument files can be transferred R4. Result files can be transferred R5. Cleanup of transferred files R6. No config files needed R7. Do not run more than SSHD's MaxStartups can handle R8. Configurable SSH command R9. Retry if connection breaks occasionally

Semaphore S1. Possibility to work as a mutex S2. Possibility to work as a counting semaphore

Legend - = no x = not applicable ID = yes

As every new version of the programs are not tested the table may be outdated. Please file a bug-report if you find errors (See REPORTING BUGS).

parallel: I1 I2 I3 I4 I5 I6 I7 M1 M2 M3 M4 M5 M6 O1 O2 O3 O4 O5 O6 E1 E2 E3 E4 E5 E6 R1 R2 R3 R4 R5 R6 R7 R8 R9 S1 S2

xargs: I1 I2 - - - - - M2 M3 - - - - O2 O3 - O5 O6 E1 - - - - - x - - - -

find -exec: - - - x - x - - M2 M3 - - - - O2 O3 O4 O5 O6 - - - - - x x

make -j: - - - - - O1 O2 O3 - x O6 E1 - - - E5 - - - - -

ppss: I1 I2 - - - - I7 M1 - M3 - - M6 O1 - - x - - E1 E2 ?E3 E4 - - R1 R2 R3 R4 - - ?R7 ? ? - -

pexec: I1 I2 - I4 I5 - - M1 - M3 - - M6 O1 O2 O3 - O5 O6 E1 - - E4 - E6 R1 - - - - R6 - - - S1 -

xjobs, prll, dxargs, mdm/middelman, xapply, paexec, ladon, jobflow, ClusterSSH: TODO - Please file

a bug-report if you know what features they support (See REPORTING BUGS).

DIFFERENCES BETWEEN **xargs** AND GNU **Parallel**

xargs offers some of the same possibilities as GNU **parallel**.

xargs deals badly with special characters (such as space, \, ' and "). To see the problem try this:

```
touch important_file
touch 'not important_file'
ls not* | xargs rm
mkdir -p "My brother's 12\" records"
ls | xargs rmdir
touch 'c:\windows\system32\clfs.sys'
echo 'c:\windows\system32\clfs.sys' | xargs ls -l
```

You can specify **-0**, but many input generators are not optimized for using **NUL** as separator but are optimized for **newline** as separator. E.g **head**, **tail**, **awk**, **ls**, **echo**, **sed**, **tar -v**, **perl** (**-0** and **\0** instead of **\n**), **locate** (requires using **-0**), **find** (requires using **-print0**), **grep** (requires user to use **-z** or **-Z**), **sort** (requires using **-z**).

GNU **parallel**'s newline separation can be emulated with:

cat | xargs -d "\n" -n1 command

xargs can run a given number of jobs in parallel, but has no support for running number-of-cpu-cores jobs in parallel.

xargs has no support for grouping the output, therefore output may run together, e.g. the first half of a line is from one process and the last half of the line is from another process. The example **Parallel grep** cannot be done reliably with **xargs** because of this. To see this in action try:

```
parallel perl -e '\$a=\"1\".\"{}\"x10000000\;print\ \$a,\"\\n\"' \
'>' {} ::: a b c d e f g h
# Serial = no mixing = the wanted result
# 'tr -s a-z' squeezes repeating letters into a single letter
echo a b c d e f g h | xargs -P1 -nl grep 1 | tr -s a-z
# Compare to 8 jobs in parallel
parallel -kP8 -nl grep 1 ::: a b c d e f g h | tr -s a-z
echo a b c d e f g h | xargs -P8 -nl grep 1 | tr -s a-z
echo a b c d e f g h | xargs -P8 -nl grep --line-buffered 1 | \
tr -s a-z
```

Or try this:

```
slow_seq() {
  echo Count to "$@"
  seq "$@" |
    perl -ne '$|=1; for(split//){ print; select($a,$a,$a,0.100);}'
}
export -f slow_seq
# Serial = no mixing = the wanted result
seq 8 | xargs -nl -P1 -I {} bash -c 'slow_seq {}'
# Compare to 8 jobs in parallel
seq 8 | parallel -P8 slow_seq {}
seq 8 | xargs -nl -P8 -I {} bash -c 'slow_seq {}'
```

xargs has no support for keeping the order of the output, therefore if running jobs in parallel using **xargs** the output of the second job cannot be postponed till the first job is done.

xargs has no support for running jobs on remote computers.

xargs has no support for context replace, so you will have to create the arguments.

If you use a replace string in **xargs** (**-l**) you can not force **xargs** to use more than one argument.

Quoting in **xargs** works like **-q** in GNU **parallel**. This means composed commands and redirection require using **bash -c**.

```
ls | parallel "wc {} >{}.wc"
ls | parallel "echo {}; ls {} | wc"
```

becomes (assuming you have 8 cores and that none of the filenames contain space, " or ').

```
ls | xargs -d "\n" -P8 -I {} bash -c "wc {} >{}.wc"
ls | xargs -d "\n" -P8 -I {} bash -c "echo {}; ls {} | wc"
```

<https://www.gnu.org/software/findutils/>

DIFFERENCES BETWEEN **find -exec** AND GNU **Parallel**

find -exec offers some of the same possibilities as GNU **parallel**.

find -exec only works on files. Processing other input (such as hosts or URLs) will require creating these inputs as files. **find -exec** has no support for running commands in parallel.

<https://www.gnu.org/software/findutils/> (Last checked: 2019-01)

DIFFERENCES BETWEEN **make -j** AND GNU **Parallel**

make -j can run jobs in parallel, but requires a crafted Makefile to do this. That results in extra quoting to get filenames containing newlines to work correctly.

make -j computes a dependency graph before running jobs. Jobs run by GNU **parallel** does not depend on each other.

(Very early versions of GNU **parallel** were coincidentally implemented using **make -j**).

<https://www.gnu.org/software/make/> (Last checked: 2019-01)

DIFFERENCES BETWEEN **ppss** AND GNU **Parallel**

ppss is also a tool for running jobs in parallel.

The output of **ppss** is status information and thus not useful for using as input for another command. The output from the jobs are put into files.

The argument replace string (\$ITEM) cannot be changed. Arguments must be quoted - thus arguments containing special characters (space " & ! *) may cause problems. More than one argument is not supported. Filenames containing newlines are not processed correctly. When reading input from a file null cannot be used as a terminator. **ppss** needs to read the whole input file before starting any jobs.

Output and status information is stored in **ppss_dir** and thus requires cleanup when completed. If the dir is not removed before running **ppss** again it may cause nothing to happen as **ppss** thinks the task is already done. GNU **parallel** will normally not need cleaning up if running locally and will only need cleaning up if stopped abnormally and running remote (**--cleanup** may not complete if stopped abnormally). The example **Parallel grep** would require extra postprocessing if written using **ppss**.

For remote systems PPSS requires 3 steps: config, deploy, and start. GNU **parallel** only requires one step.

EXAMPLES FROM ppss MANUAL

Here are the examples from **ppss**'s manual page with the equivalent using GNU **parallel**:

- 1 `./ppss.sh standalone -d /path/to/files -c 'gzip '`
- 1 `find /path/to/files -type f | parallel gzip`
- 2 `./ppss.sh standalone -d /path/to/files -c 'cp "$ITEM" /destination/dir '`
- 2 `find /path/to/files -type f | parallel cp {} /destination/dir`
- 3 `./ppss.sh standalone -f list-of-urls.txt -c 'wget -q '`
- 3 `parallel -a list-of-urls.txt wget -q`
- 4 `./ppss.sh standalone -f list-of-urls.txt -c 'wget -q "$ITEM"'`
- 4 `parallel -a list-of-urls.txt wget -q {}`
- 5 `./ppss config -C config.cfg -c 'encode.sh ' -d /source/dir -m 192.168.1.100 -u ppss -k ppss-key.key`
`-S ./encode.sh -n nodes.txt -o /some/output/dir --upload --download ; ./ppss deploy -C config.cfg ;`
`./ppss start -C config`
- 5 # parallel does not use configs. If you want a different username put it in nodes.txt: user@hostname
- 5 `find source/dir -type f | parallel --sshloginfile nodes.txt --trc {}.mp3 lame -a {} -o {}.mp3 --preset`
`standard --quiet`
- 6 `./ppss stop -C config.cfg`
- 6 `killall -TERM parallel`
- 7 `./ppss pause -C config.cfg`
- 7 Press: CTRL-Z or `killall -SIGTSTP parallel`
- 8 `./ppss continue -C config.cfg`
- 8 Enter: `fg` or `killall -SIGCONT parallel`
- 9 `./ppss.sh status -C config.cfg`
- 9 `killall -SIGUSR2 parallel`

<https://github.com/louwrentius/PPSS>

DIFFERENCES BETWEEN pexec AND GNU Parallel

pexec is also a tool for running jobs in parallel.

EXAMPLES FROM pexec MANUAL

Here are the examples from **pexec**'s info page with the equivalent using GNU **parallel**:

- 1 `pexec -o sqrt-%s.dat -p "$(seq 10)" -e NUM -n 4 -c -- \ 'echo "scale=10000;sqrt($NUM)" | bc'`
- 1 `seq 10 | parallel -j4 'echo "scale=10000;sqrt({})" | bc > sqrt-{}.dat'`
- 2 `pexec -p "$(ls myfiles*.ext)" -i %s -o %s.sort -- sort`
- 2 `ls myfiles*.ext | parallel sort {} ">{}.sort"`
- 3 `pexec -f image.list -n auto -e B -u star.log -c -- \ 'fistar $B.fits -f 100 -F id,x,y,flux -o $B.star'`
- 3 `parallel -a image.list \ 'fistar {}.fits -f 100 -F id,x,y,flux -o {}.star' 2>star.log`
- 4 `pexec -r *.png -e IMG -c -o - -- \ 'convert $IMG ${IMG%.png}.jpeg ; "echo $IMG: done"`

```
4 ls *.png | parallel 'convert {} {}.jpeg; echo {}: done'
5 pexec -r *.png -i %s -o %s.jpg -c 'pngtopnm | pnmtjpeg'
5 ls *.png | parallel 'pngtopnm < {} | pnmtjpeg > {}.jpg'
6 for p in *.png ; do echo ${p%.png} ; done | \ pexec -f - -i %s.png -o %s.jpg -c 'pngtopnm | pnmtjpeg'
6 ls *.png | parallel 'pngtopnm < {} | pnmtjpeg > {}.jpg'
7 LIST=$(for p in *.png ; do echo ${p%.png} ; done) pexec -r $LIST -i %s.png -o %s.jpg -c 'pngtopnm | pnmtjpeg'
7 ls *.png | parallel 'pngtopnm < {} | pnmtjpeg > {}.jpg'
8 pexec -n 8 -r *.jpg -y unix -e IMG -c '\ pexec -j -m blockread -d $IMG | \ jpegtopnm | pnmscale 0.5 | pnmtjpeg | \ pexec -j -m blockwrite -s th_$IMG'
8 Combining GNU parallel and GNU sem.
8 ls *jpg | parallel -j8 'sem --id blockread cat {} | jpegtopnm | \ 'pnmscale 0.5 | pnmtjpeg | sem --id blockwrite cat > th_{'
8 If reading and writing is done to the same disk, this may be faster as only one process will be either reading or writing:
8 ls *jpg | parallel -j8 'sem --id diskio cat {} | jpegtopnm | \ 'pnmscale 0.5 | pnmtjpeg | sem --id diskio cat > th_{'
```

<https://www.gnu.org/software/pexec/>

DIFFERENCES BETWEEN **xjobs** AND GNU **Parallel**

xjobs is also a tool for running jobs in parallel. It only supports running jobs on your local computer.

xjobs deals badly with special characters just like **xargs**. See the section **DIFFERENCES BETWEEN xargs AND GNU Parallel**.

Here are the examples from **xjobs**'s man page with the equivalent using GNU **parallel**:

```
1 ls -l *.zip | xjobs unzip
1 ls *.zip | parallel unzip
2 ls -l *.zip | xjobs -n unzip
2 ls *.zip | parallel unzip >/dev/null
3 find . -name '*.bak' | xjobs gzip
3 find . -name '*.bak' | parallel gzip
4 ls -l *.jar | sed 's/(.*)/1 > \1.idx/' | xjobs jar tf
4 ls *.jar | parallel jar tf {} '>' {}.idx
5 xjobs -s script
5 cat script | parallel
6 mkfifo /var/run/my_named_pipe; xjobs -s /var/run/my_named_pipe & echo unzip 1.zip >> /var/run/my_named_pipe; echo tar cf /backup/myhome.tar /home/me >> /var/run/my_named_pipe
6 mkfifo /var/run/my_named_pipe; cat /var/run/my_named_pipe | parallel & echo unzip 1.zip >> /var/run/my_named_pipe; echo tar cf /backup/myhome.tar /home/me >> /var/run/my_named_pipe
```

<http://www.maier-komor.de/xjobs.html> (Last checked: 2019-01)

DIFFERENCES BETWEEN prll AND GNU Parallel

prll is also a tool for running jobs in parallel. It does not support running jobs on remote computers.

prll encourages using BASH aliases and BASH functions instead of scripts. GNU **parallel** supports scripts directly, functions if they are exported using **export -f**, and aliases if using **env_parallel**.

prll generates a lot of status information on stderr (standard error) which makes it harder to use the stderr (standard error) output of the job directly as input for another program.

Here is the example from **prll**'s man page with the equivalent using GNU **parallel**:

```
prll -s 'mogrify -flip $1' *.jpg
parallel mogrify -flip ::: *.jpg
```

<https://github.com/exzombie/prll> (Last checked: 2019-01)

DIFFERENCES BETWEEN dxargs AND GNU Parallel

dxargs is also a tool for running jobs in parallel.

dxargs does not deal well with more simultaneous jobs than SSHD's MaxStartups. **dxargs** is only built for remote run jobs, but does not support transferring of files.

<https://web.archive.org/web/20120518070250/http://www.semicomplete.com/blog/geekery/distributed-xargs.html> (Last checked: 2019-01)

DIFFERENCES BETWEEN mdm/middleman AND GNU Parallel

middleman(mdm) is also a tool for running jobs in parallel.

Here are the shellscrips of

<https://web.archive.org/web/20110728064735/http://mdm.berlios.de/usage.html> ported to GNU **parallel**:

```
seq 19 | parallel buffon -o - | sort -n > result
cat files | parallel cmd
find dir -execdir sem cmd {} \;
```

<https://github.com/cklin/mdm> (Last checked: 2019-01)

DIFFERENCES BETWEEN xapply AND GNU Parallel

xapply can run jobs in parallel on the local computer.

Here are the examples from **xapply**'s man page with the equivalent using GNU **parallel**:

1 xapply '(cd %1 && make all)' */

1 parallel 'cd {} && make all' ::: */

2 xapply -f 'diff %1 ../version5/%1' manifest | more

2 parallel diff {} ../version5/{} < manifest | more

3 xapply -p/dev/null -f 'diff %1 %2' manifest1 checklist1

3 parallel --link diff {1} {2} ::: manifest1 checklist1

4 xapply 'indent' *.c

4 parallel indent ::: *.c

5 find ~ksb/bin -type f ! -perm -111 -print | xapply -f -v 'chmod a+x' -

5 find ~ksb/bin -type f ! -perm -111 -print | parallel -v chmod a+x

```
6 find */ -... | fmt 960 1024 | xapply -f -i /dev/tty 'vi' -
6 sh <(find */ -... | parallel -s 1024 echo vi)
6 find */ -... | parallel -s 1024 -Xuj1 vi
7 find ... | xapply -f -5 -i /dev/tty 'vi' - - - - -
7 sh <(find ... |parallel -n5 echo vi)
7 find ... |parallel -n5 -uj1 vi
8 xapply -fn "" /etc/passwd
8 parallel -k echo < /etc/passwd
9 tr ':' '\012' < /etc/passwd | xapply -7 -nf 'chown %1 %6' - - - - -
9 tr ':' '\012' < /etc/passwd | parallel -N7 chown {1} {6}
10 xapply '[ -d %1/RCS ] || echo %1' */
10 parallel '[ -d {} /RCS ] || echo {}' ::: */
11 xapply -f '[ -f %1 ] && echo %1' List | ...
11 parallel '[ -f {} ] && echo {}' < List | ...
```

<http://carrera.databits.net/~ksb/msrc/local/bin/xapply/xapply.html>

DIFFERENCES BETWEEN AIX **apply** AND GNU **Parallel**

apply can build command lines based on a template and arguments - very much like GNU **parallel**. **apply** does not run jobs in parallel. **apply** does not use an argument separator (like :::); instead the template must be the first argument.

Here are the examples from

https://www-01.ibm.com/support/knowledgecenter/ssw_aix_71/com.ibm.aix.cmds1/apply.htm

1. To obtain results similar to those of the **ls** command, enter:

```
apply echo *
parallel echo ::: *
```

2. To compare the file named **a1** to the file named **b1**, and the file named **a2** to the file named **b2**, enter:

```
apply -2 cmp a1 b1 a2 b2
parallel -N2 cmp ::: a1 b1 a2 b2
```

3. To run the **who** command five times, enter:

```
apply -0 who 1 2 3 4 5
parallel -N0 who ::: 1 2 3 4 5
```

4. To link all files in the current directory to the directory **/usr/joe**, enter:

```
apply 'ln %1 /usr/joe' *
parallel ln {} /usr/joe ::: *
```

https://www-01.ibm.com/support/knowledgecenter/ssw_aix_71/com.ibm.aix.cmds1/apply.htm (Last checked: 2019-01)

DIFFERENCES BETWEEN paexec AND GNU Parallel

paexec can run jobs in parallel on both the local and remote computers.

paexec requires commands to print a blank line as the last output. This means you will have to write a wrapper for most programs.

paexec has a job dependency facility so a job can depend on another job to be executed successfully. Sort of a poor-man's **make**.

Here are the examples from **paexec**'s example catalog with the equivalent using GNU **parallel**:

1_div_X_run:

```
../..../paexec -s -l -c "`pwd`/1_div_X_cmd" -n +1 <<EOF [...]
parallel echo {} '|' `pwd`/1_div_X_cmd <<EOF [...]
```

all_substr_run:

```
../..../paexec -lp -c "`pwd`/all_substr_cmd" -n +3 <<EOF [...]
parallel echo {} '|' `pwd`/all_substr_cmd <<EOF [...]
```

cc_wrapper_run:

```
../..../paexec -c "env CC=gcc CFLAGS=-O2 `pwd`/cc_wrapper_cmd" \
-n 'host1 host2' \
-t '/usr/bin/ssh -x' <<EOF [...]
parallel echo {} '|' "env CC=gcc CFLAGS=-O2 `pwd`/cc_wrapper_cmd" \
-S host1,host2 <<EOF [...]
# This is not exactly the same, but avoids the wrapper
parallel gcc -O2 -c -o {}.o {} \
-S host1,host2 <<EOF [...]
```

toupper_run:

```
../..../paexec -lp -c "`pwd`/toupper_cmd" -n +10 <<EOF [...]
parallel echo {} '|' ./toupper_cmd <<EOF [...]
# Without the wrapper:
parallel echo {} '|' awk {print\ toupper\(\`$0\`)}' <<EOF [...]
```

<https://github.com/cheusov/paexec>

DIFFERENCES BETWEEN map(sitaramc) AND GNU Parallel

map sees it as a feature to have less features and in doing so it also handles corner cases incorrectly. A lot of GNU **parallel**'s code is to handle corner cases correctly on every platform, so you will not get a nasty surprise if a user, for example, saves a file called: *My brother's 12" records.txt*

map's example showing how to deal with special characters fails on special characters:

```
echo "The Cure" > My\ brother\'s\ 12\" records
```

```
ls | \
map 'echo -n `gzip < "%" | wc -c`; echo -n '*100/'; wc -c < "%"' |
bc
```

It works with GNU **parallel**:

```
ls | \
parallel \
'echo -n `gzip < {} | wc -c`; echo -n '*100/'; wc -c < {}' | bc
```


And you can even get the file name prepended:

```
ls | \
parallel --tag \
'(echo -n `gzip < {} | wc -c`'*100/'; wc -c < {}) | bc'
```

map has no support for grouping. So this gives the wrong results without any warnings:

```
parallel perl -e '\$a=\"1{}\"x100000000\;print\ \$a,\"\\n\\\" ' >' {} \
::: a b c d e f
ls -l a b c d e f
parallel -kP4 -n1 grep 1 > out.par ::: a b c d e f
map -p 4 'grep 1' a b c d e f > out.map-unbuf
map -p 4 'grep --line-buffered 1' a b c d e f > out.map-linebuf
map -p 1 'grep --line-buffered 1' a b c d e f > out.map-serial
ls -l out*
md5sum out*
```

The documentation shows a workaround, but not only does that mix stdout (standard output) with stderr (standard error) it also fails completely for certain jobs (and may even be considered less readable):

```
parallel echo -n {} ::: 1 2 3

map -p 4 'echo -n % 2>&1 | sed -e "s/^/$$:/"' 1 2 3 | \
sort | cut -f2- -d:
```

maps replacement strings (% %D %B %E) can be simulated in GNU **parallel** by putting this in **~/.parallel/config**:

```
--rpl '%'
--rpl '%D $_=Q(::dirname($_));'
--rpl '%B s:.*/:::;s:\.[^/.]+$:::;'
--rpl '%E s:.*\.:::'
```

map does not have an argument separator on the command line, but uses the first argument as command. This makes quoting harder which again may affect readability. Compare:

```
map -p 2 'perl -ne ''''/^S+\s+\S+$/ and print $ARGV,\"\\n'''' *

parallel -q perl -ne '/^S+\s+\S+$/ and print $ARGV,\"\\n\"' ::: *
```

map can do multiple arguments with context replace, but not without context replace:

```
parallel --xargs echo 'BEGIN{' '{'}'END' ::: 1 2 3

map "echo 'BEGIN{' '%' }END'" 1 2 3
```

map requires Perl v5.10.0 making it harder to use on old systems.

map has no way of using % in the command (GNU **parallel** has -l to specify another replacement string than {}).

By design **map** is option incompatible with **xargs**, it does not have remote job execution, a structured way of saving results, multiple input sources, progress indicator, configurable record delimiter (only field delimiter), logging of jobs run with possibility to resume, keeping the output in the same order as input, --pipe processing, and dynamically timeouts.

<https://github.com/sitaramc/map>

DIFFERENCES BETWEEN **ladon** AND GNU Parallel

ladon can run multiple jobs on files in parallel.

ladon only works on files and the only way to specify files is using a quoted glob string (such as `*.jpg`). It is not possible to list the files manually.

As replacement strings it uses FULLPATH DIRNAME BASENAME EXT RELDIR RELPATH

These can be simulated using GNU **parallel** by putting this in `~/.parallel/config`:

```
--rpl 'FULLPATH $_=Q($_);chomp($_=qx{readlink -f $_});'
--rpl 'DIRNAME $_=Q(::dirname($_));chomp($_=qx{readlink -f $_});'
--rpl 'BASENAME s:.*/:;s:\.[^/\.]+$::;'
--rpl 'EXT s:.*\.:;'
--rpl 'RELDIR $_=Q($_);chomp(($_,$c)=qx{readlink -f $_;pwd});
      s:\Q$c/\E::;$_=:;dirname($_);'
--rpl 'RELPATH $_=Q($_);chomp(($_,$c)=qx{readlink -f $_;pwd});
      s:\Q$c/\E::;'
```

ladon deals badly with filenames containing " and newline, and it fails for output larger than 200k:

```
ladon '*' -- seq 36000 | wc
```

EXAMPLES FROM **ladon** MANUAL

It is assumed that the '--rpl's above are put in `~/.parallel/config` and that it is run under a shell that supports '**' globbing (such as **zsh**):

1 **ladon** "**/*.txt" -- echo RELPATH

1 **parallel** echo RELPATH ::: **/*.txt

2 **ladon** "~/Documents/**/*.pdf" -- shasum FULLPATH >hashes.txt

2 **parallel** shasum FULLPATH ::: ~/Documents/**/*.pdf >hashes.txt

3 **ladon** -m thumbs/RELDIR "**/*.jpg" -- convert FULLPATH -thumbnail 100x100^ -gravity center -extent 100x100 thumbs/RELPATH

3 **parallel** mkdir -p thumbs/RELDIR\; convert FULLPATH -thumbnail 100x100^ -gravity center -extent 100x100 thumbs/RELPATH ::: **/*.jpg

4 **ladon** "~/Music/*.wav" -- lame -V 2 FULLPATH DIRNAME/BASENAME.mp3

4 **parallel** lame -V 2 FULLPATH DIRNAME/BASENAME.mp3 ::: ~/Music/*.wav

<https://github.com/danielgtaylor/ladon> (Last checked: 2019-01)

DIFFERENCES BETWEEN **jobflow** AND GNU Parallel

jobflow can run multiple jobs in parallel.

Just like **xargs** output from **jobflow** jobs running in parallel mix together by default. **jobflow** can buffer into files (placed in `/run/shm`), but these are not cleaned up if **jobflow** dies unexpectedly (e.g. by Ctrl-C). If the total output is big (in the order of RAM+swap) it can cause the system to slow to a crawl and eventually run out of memory.

jobflow gives no error if the command is unknown, and like **xargs** redirection and composed commands require wrapping with **bash -c**.

Input lines can at most be 4096 bytes. You can at most have 16 {}'s in the command template. More than that either crashes the program or simply does not execute the command.

jobflow has no equivalent for **--pipe**, or **--sshlogin**.

jobflow makes it possible to set resource limits on the running jobs. This can be emulated by GNU **parallel** using **bash's ulimit**:

```
jobflow -limits=mem=100M,cpu=3,fsize=20M,nofiles=300 myjob
```

```
parallel 'ulimit -v 102400 -t 3 -f 204800 -n 300 myjob'
```

EXAMPLES FROM **jobflow** README

```
1 cat things.list | jobflow -threads=8 -exec ./mytask {}
```

```
1 cat things.list | parallel -j8 ./mytask {}
```

```
2 seq 100 | jobflow -threads=100 -exec echo {}
```

```
2 seq 100 | parallel -j100 echo {}
```

```
3 cat urls.txt | jobflow -threads=32 -exec wget {}
```

```
3 cat urls.txt | parallel -j32 wget {}
```

```
4 find . -name '*.bmp' | jobflow -threads=8 -exec bmp2jpeg {}.bmp {}.jpg
```

```
4 find . -name '*.bmp' | parallel -j8 bmp2jpeg {}.bmp {}.jpg
```

<https://github.com/rofl0r/jobflow>

DIFFERENCES BETWEEN **gargs** AND GNU Parallel

gargs can run multiple jobs in parallel.

Older versions cache output in memory. This causes it to be extremely slow when the output is larger than the physical RAM, and can cause the system to run out of memory.

See more details on this in **man parallel_design**.

Newer versions cache output in files, but leave files in \$TMPDIR if it is killed.

Output to stderr (standard error) is changed if the command fails.

Here are the two examples from **gargs** website.

```
1 seq 12 -1 1 | gargs -p 4 -n 3 "sleep {0}; echo {1} {2}"
```

```
1 seq 12 -1 1 | parallel -P 4 -n 3 "sleep {1}; echo {2} {3}"
```

```
2 cat t.txt | gargs --sep "\s+" -p 2 "echo '{0}:{1}-{2}' full-line: '{0}'"
```

```
2 cat t.txt | parallel --colsep "\s+" -P 2 "echo '{1}:{2}-{3}' full-line: '{0}'"
```

<https://github.com/brentp/gargs>

DIFFERENCES BETWEEN **orgalorg** AND GNU Parallel

orgalorg can run the same job on multiple machines. This is related to **--onall** and **--nonall**.

orgalorg supports entering the SSH password - provided it is the same for all servers. GNU **parallel** advocates using **ssh-agent** instead, but it is possible to emulate **orgalorg's** behavior by setting **SSHPASS** and by using **--ssh "sshpass ssh"**.

To make the emulation easier, make a simple alias:

```
alias par_emul="parallel -j0 --ssh 'sshpass ssh' --nonall --tag --lb"
```

If you want to supply a password run:

```
SSHPASS=`ssh-askpass`
```

or set the password directly:

```
SSHPASS=P4$$w0rd!
```

If the above is set up you can then do:

```
orgalorg -o frontend1 -o frontend2 -p -C uptime
par_emul -S frontend1 -S frontend2 uptime
```

```
orgalorg -o frontend1 -o frontend2 -p -C top -bid 1
par_emul -S frontend1 -S frontend2 top -bid 1
```

```
orgalorg -o frontend1 -o frontend2 -p -er /tmp -n \
'md5sum /tmp/bigfile' -S bigfile
par_emul -S frontend1 -S frontend2 --basefile bigfile --workdir /tmp \
md5sum /tmp/bigfile
```

orgalorg has a progress indicator for the transferring of a file. GNU **parallel** does not.

<https://github.com/reconquest/orgalorg>

DIFFERENCES BETWEEN Rust parallel AND GNU Parallel

Rust parallel focuses on speed. It is almost as fast as **xargs**. It implements a few features from GNU **parallel**, but lacks many functions. All these fail:

```
# Read arguments from file
parallel -a file echo
# Changing the delimiter
parallel -d _ echo ::: a_b_c_
```

These do something different from GNU **parallel**

```
# -q to protect quoted $ and space
parallel -q perl -e '$a=shift; print "$a"x10000000' ::: a b c
# Generation of combination of inputs
parallel echo {1} {2} ::: red green blue ::: S M L XL XXL
# {= perl expression =} replacement string
parallel echo '{= s/new/old/ =}' ::: my.new your.new
# --pipe
seq 100000 | parallel --pipe wc
# linked arguments
parallel echo ::: S M L :::+ sml med lrg ::: R G B :::+ red grn blu
# Run different shell dialects
zsh -c 'parallel echo \={} ::: zsh && true'
csh -c 'parallel echo \$\{\} ::: shell && true'
bash -c 'parallel echo \$\({}\) ::: pwd && true'
# Rust parallel does not start before the last argument is read
(seq 10; sleep 5; echo 2) | time parallel -j2 'sleep 2; echo'
tail -f /var/log/syslog | parallel echo
```

Most of the examples from the book GNU Parallel 2018 do not work, thus Rust parallel is not close to being a compatible replacement.

Rust parallel has no remote facilities.

It uses /tmp/parallel for tmp files and does not clean up if terminated abruptly. If another user on the system uses Rust parallel, then /tmp/parallel will have the wrong permissions and Rust parallel will fail. A malicious user can setup the right permissions and symlink the output file to one of the user's files and next time the user uses Rust parallel it will overwrite this file.

```
attacker$ mkdir /tmp/parallel
attacker$ chmod a+rwX /tmp/parallel
# Symlink to the file the attacker wants to zero out
attacker$ ln -s ~victim/.important-file /tmp/parallel/stderr_1
victim$ seq 1000 | parallel echo
# This file is now overwritten with stderr from 'echo'
victim$ cat ~victim/.important-file
```

If /tmp/parallel runs full during the run, Rust parallel does not report this, but finishes with success - thereby risking data loss.

<https://github.com/mmstick/parallel>

DIFFERENCES BETWEEN Rush AND GNU Parallel

rush (<https://github.com/shenwei356/rush>) is written in Go and based on **gargs**.

Just like GNU **parallel** **rush** buffers in temporary files. But opposite GNU **parallel** **rush** does not clean up, if the process dies abnormally.

rush has some string manipulations that can be emulated by putting this into ~/.parallel/config (/ is used instead of %, and % is used instead of ^ as that is closer to bash's \${var%postfix}):

```
--rpl '{:} s:(\[^\./\+)*$::'
--rpl '{:%([^\./\+]?)} s:$1(\.[^\./\+)*$::'
--rpl '{/:%([^\./\+]?)} s:.*\/(.*)$1(\.[^\./\+)*$:$1:'
--rpl '{/:} s:(.*)?([^\./\+])(\[^\./\+)*$:$2:'
--rpl '{@(.*)} /$1/ and $_=$1:'
```

Here are the examples from **rush**'s website with the equivalent command in GNU **parallel**.

EXAMPLES

1. Simple run, quoting is not necessary

```
$ seq 1 3 | rush echo {}
```

```
$ seq 1 3 | parallel echo {}
```

2. Read data from file (-i)

```
$ rush echo {} -i data1.txt -i data2.txt
```

```
$ cat data1.txt data2.txt | parallel echo {}
```

3. Keep output order (-k)

```
$ seq 1 3 | rush 'echo {}' -k
```

```
$ seq 1 3 | parallel -k echo {}
```

4. Timeout (-t)

```
$ time seq 1 | rush 'sleep 2; echo {}' -t 1
```

```
$ time seq 1 | parallel --timeout 1 'sleep 2; echo {}'
```

5. Retry (`-r`)

```
$ seq 1 | rush 'python nonexistent_script.py' -r 1
```

```
$ seq 1 | parallel --retries 2 'python nonexistent_script.py'
```

Use **-u** to see it is really run twice:

```
$ seq 1 | parallel -u --retries 2 'python nonexistent_script.py'
```

6. Dirname (`{/}`) and basename (`{%}`) and remove custom suffix (`^{suffix}`)

```
$ echo dir/file_1.txt.gz | rush 'echo {/} {%} {^_1.txt.gz}'
```

```
$ echo dir/file_1.txt.gz |  
  parallel --plus echo {//} {/} {%_1.txt.gz}
```

7. Get basename, and remove last (`{.}`) or any (`{:}`) extension

```
$ echo dir.d/file.txt.gz | rush 'echo {.} {:} {%.} {%:}'
```

```
$ echo dir.d/file.txt.gz | parallel 'echo {.} {:} {/.} {/:}'
```

8. Job ID, combine fields index and other replacement strings

```
$ echo 12 file.txt dir/s_1.fq.gz |  
  rush 'echo job {#}: {2} {2.} {3%:^_1}'
```

```
$ echo 12 file.txt dir/s_1.fq.gz |  
  parallel --colsep ' ' 'echo job {#}: {2} {2.} {3/:%_1}'
```

9. Capture submatch using regular expression (`{@regexp}`)

```
$ echo read_1.fq.gz | rush 'echo {@(.+)_\d}'
```

```
$ echo read_1.fq.gz | parallel 'echo {@(.+)_\d}'
```

10. Custom field delimiter (`-d`)

```
$ echo a=b=c | rush 'echo {1} {2} {3}' -d =
```

```
$ echo a=b=c | parallel -d = echo {1} {2} {3}
```

11. Send multi-lines to every command (`-n`)

```
$ seq 5 | rush -n 2 -k 'echo "{}"; echo'
```

```
$ seq 5 |  
  parallel -n 2 -k \  
    'echo {=-1 $_=join"\n",@arg[1..$#arg] =}; echo'
```

```
$ seq 5 | rush -n 2 -k 'echo "{}"; echo' -J ' '
```

```
$ seq 5 | parallel -n 2 -k 'echo {}; echo'
```

12. Custom record delimiter (-D), note that empty records are not used.

```
$ echo a b c d | rush -D " " -k 'echo {}'
```

```
$ echo a b c d | parallel -d " " -k 'echo {}'
```

```
$ echo abcd | rush -D "" -k 'echo {}'
```

Cannot be done by GNU Parallel

```
$ cat fasta.fa
>seq1
tag
>seq2
cat
gat
>seq3
attac
a
cat
```

```
$ cat fasta.fa | rush -D ">" \
    'echo FASTA record {#}: name: {1} sequence: {2}' -k -d "\n"
# rush fails to join the multiline sequences
```

```
$ cat fasta.fa | (read -n1 ignore_first_char;
    parallel -d '>' --colsep '\n' echo FASTA record {#}: \
        name: {1} sequence: '{=2 $_=join"',@arg[2..$#arg]=}'
)
```

13. Assign value to variable, like `awk -v` (-v)

```
$ seq 1 |
    rush 'echo Hello, {fname} {lname}!' -v fname=Wei -v lname=Shen
```

```
$ seq 1 |
    parallel -N0 \
        'fname=Wei; lname=Shen; echo Hello, ${fname} ${lname}!'
```

```
$ for var in a b; do \
$   seq 1 3 | rush -k -v var=$var 'echo var: {var}, data: {}'; \
$ done
```

In GNU **parallel** you would typically do:

```
$ seq 1 3 | parallel -k echo var: {1}, data: {2} ::: a b ::: -
```

If you *really* want the var:

```
$ seq 1 3 |
```

```
parallel -k var={1} 'echo var: $var, data: {}' ::: a b ::: -
```

If you *really* want the **for**-loop:

```
$ for var in a b; do
>   export var;
>   seq 1 3 | parallel -k 'echo var: $var, data: {}';
> done
```

Contrary to **rush** this also works if the value is complex like:

```
My brother's 12" records
```

14. Preset variable (`-v`), avoid repeatedly writing verbose replacement strings

```
# naive way
$ echo read_1.fq.gz | rush 'echo {:^_1} {:^_1}_2.fq.gz'

$ echo read_1.fq.gz | parallel 'echo {:%_1} {:%_1}_2.fq.gz'

# macro + removing suffix
$ echo read_1.fq.gz |
  rush -v p='{:^_1}' 'echo {p} {p}_2.fq.gz'

$ echo read_1.fq.gz |
  parallel 'p={:%_1}; echo $p ${p}_2.fq.gz'

# macro + regular expression
$ echo read_1.fq.gz | rush -v p='{@(.\+?)_\\d}' 'echo {p} {p}_2.fq.gz'

$ echo read_1.fq.gz | parallel 'p={@(.\+?)_\\d}; echo $p ${p}_2.fq.gz'
```

Contrary to **rush** GNU **parallel** works with complex values:

```
echo "My brother's 12\"read_1.fq.gz" |
parallel 'p={@(.\+?)_\\d}; echo $p ${p}_2.fq.gz'
```

15. Interrupt jobs by `Ctrl-C`, **rush** will stop unfinished commands and exit.

```
$ seq 1 20 | rush 'sleep 1; echo {}'
^C

$ seq 1 20 | parallel 'sleep 1; echo {}'
^C
```

16. Continue/resume jobs (`-c`). When some jobs failed (by execution failure, timeout, or canceling by user with `Ctrl + C`), please switch flag `-c/--continue` on and run again, so that ``rush`` can save successful commands and ignore them in *NEXT* run.

```
$ seq 1 3 | rush 'sleep {}; echo {}' -t 3 -c
$ cat successful_cmds.rush
$ seq 1 3 | rush 'sleep {}; echo {}' -t 3 -c

$ seq 1 3 | parallel --joblog mylog --timeout 2 \
  'sleep {}; echo {}'
```



```
$ cat mylog
$ seq 1 3 | parallel --joblog mylog --retry-failed \
  'sleep {}; echo {}'
```

Multi-line jobs:

```
$ seq 1 3 | rush 'sleep {}; echo {}; \
  echo finish {}' -t 3 -c -C finished.rush
$ cat finished.rush
$ seq 1 3 | rush 'sleep {}; echo {}; \
  echo finish {}' -t 3 -c -C finished.rush

$ seq 1 3 |
  parallel --joblog mylog --timeout 2 'sleep {}; echo {}; \
  echo finish {}'
$ cat mylog
$ seq 1 3 |
  parallel --joblog mylog --retry-failed 'sleep {}; echo {}; \
  echo finish {}'
```

17. A comprehensive example: downloading 1K+ pages given by three URL list files using `phantomjs save_page.js` (some page contents are dynamically generated by Javascript, so `wget` does not work). Here I set max jobs number (-j) as `20`, each job has a max running time (-t) of `60` seconds and `3` retry changes (-r). Continue flag -c is also switched on, so we can continue unfinished jobs. Luckily, it's accomplished in one run :)

```
$ for f in $(seq 2014 2016); do \
$   /bin/rm -rf $f; mkdir -p $f; \
$   cat $f.html.txt | rush -v d=$f -d = \
    'phantomjs save_page.js "{}" > {d}/{3}.html' \
    -j 20 -t 60 -r 3 -c; \
$ done
```

GNU parallel can append to an existing joblog with '+':

```
$ rm mylog
$ for f in $(seq 2014 2016); do
  /bin/rm -rf $f; mkdir -p $f;
  cat $f.html.txt |
    parallel -j20 --timeout 60 --retries 4 --joblog +mylog \
      --colsep = \
      phantomjs save_page.js {1}={2}={3} '>' $f/{3}.html
done
```

18. A bioinformatics example: mapping with `bwa`, and processing result with `samtools`:

```
$ ref=ref/xxx.fa
$ threads=25
$ ls -d raw.cluster.clean.mapping/* \
  | rush -v ref=$ref -v j=$threads -v p='{}/{%}' \
    'bwa mem -t {j} -M -a {ref} {p}_1.fq.gz {p}_2.fq.gz > {p}.sam; \
    samtools view -bS {p}.sam > {p}.bam; \
    samtools sort -T {p}.tmp -@ {j} {p}.bam -o {p}.sorted.bam; \
    samtools index {p}.sorted.bam; \
    samtools flagstat {p}.sorted.bam > {p}.sorted.bam.flagstat; \
    /bin/rm {p}.bam {p}.sam;' \
    -j 2 --verbose -c -C mapping.rush
```

GNU **parallel** would use a function:

```
$ ref=ref/xxx.fa
$ export ref
$ thr=25
$ export thr
$ bwa_sam() {
    p="$1"
    bam="$p".bam
    sam="$p".sam
    sortbam="$p".sorted.bam
    bwa mem -t $thr -M -a $ref ${p}_1.fq.gz ${p}_2.fq.gz > "$sam"
    samtools view -bS "$sam" > "$bam"
    samtools sort -T ${p}.tmp -@ $thr "$bam" -o "$sortbam"
    samtools index "$sortbam"
    samtools flagstat "$sortbam" > "$sortbam".flagstat
    /bin/rm "$bam" "$sam"
}
$ export -f bwa_sam
$ ls -d raw.cluster.clean.mapping/* |
    parallel -j 2 --verbose --joblog mylog bwa_sam
```

Other **rush** features

rush has:

- * **awk -v** like custom defined variables (-v)

With GNU **parallel** you would simply set a shell variable:

```
parallel 'v={}; echo "$v"' ::: foo
echo foo | rush -v v={} 'echo {v}'
```

Also **rush** does not like special chars. So these **do not work**:

```
echo does not work | rush -v v=\" 'echo {v}'
echo "My brother's 12\" records" | rush -v v={} 'echo {v}'
```

Whereas the corresponding GNU **parallel** version works:

```
parallel 'v=\"'; echo "$v"' ::: works
parallel 'v={}; echo "$v"' ::: "My brother's 12\" records"
```

- * Exit on first error(s) (-e)

This is called **--halt now,fail=1** (or shorter: **--halt 2**) when used with GNU **parallel**.

- * Settable records sending to every command (-n, default 1)

This is also called **-n** in GNU **parallel**.

- * Practical replacement strings

{:} remove any extension

With GNU **parallel** this can be emulated by:

```
parallel --plus echo '{/\...*/}' ::: foo.ext.bar.gz
```

{^suffix}, remove suffix

With GNU **parallel** this can be emulated by:

```
parallel --plus echo '{%.bar.gz}' ::: foo.ext.bar.gz
```

{@regex}, capture submatch using regular expression

With GNU **parallel** this can be emulated by:

```
parallel --rpl '{@(.*)}' /$$1/ and $_=$1; ' \
echo '{@d_(.*)}.gz' ::: 1_foo.gz
```

{%}, {%:}, basename without extension

With GNU **parallel** this can be emulated by:

```
parallel echo '{= s:.*::~;s/\..*// =}' ::: dir/foo.bar.gz
```

And if you need it often, you define a **--rpl** in **\$HOME/.parallel/config**:

```
--rpl '{%.' s:.*::~;s/\..*//'
--rpl '{%:' s:.*::~;s/\..*//'
```

Then you can use them as:

```
parallel echo {%.' {%:' ::: dir/foo.bar.gz
```

* Preset variable (macro)

E.g.

```
echo foosuffix | rush -v p={^suffix} 'echo {p}_new_suffix'
```

With GNU **parallel** this can be emulated by:

```
echo foosuffix |
parallel --plus 'p={%suffix}; echo ${p}_new_suffix'
```

Opposite **rush** GNU **parallel** works fine if the input contains double space, ' and ":

```
echo "1'6\" foosuffix" |
parallel --plus 'p={%suffix}; echo "${p}"_new_suffix'
```

* Commands of multi-lines

While you *can* use multi-lined commands in GNU **parallel**, to improve readability GNU **parallel** discourages the use of multi-line commands. In most cases it can be written as a function:

```
seq 1 3 |
parallel --timeout 2 --joblog my.log 'sleep {}; echo {}; \
echo finish {}'
```

Could be written as:

```
doit() {
  sleep "$1"
  echo "$1"
  echo finish "$1"
}
export -f doit
seq 1 3 | parallel --timeout 2 --joblog my.log doit
```

The failed commands can be resumed with:

```
seq 1 3 |
parallel --resume-failed --joblog my.log 'sleep {}; echo {}; \
echo finish {}'
```

DIFFERENCES BETWEEN ClusterSSH AND GNU Parallel

ClusterSSH solves a different problem than GNU **parallel**.

ClusterSSH opens a terminal window for each computer and using a master window you can run the same command on all the computers. This is typically used for administrating several computers that are almost identical.

GNU **parallel** runs the same (or different) commands with different arguments in parallel possibly using remote computers to help computing. If more than one computer is listed in **-S** GNU **parallel** may only use one of these (e.g. if there are 8 jobs to be run and one computer has 8 cores).

GNU **parallel** can be used as a poor-man's version of ClusterSSH:

parallel --nonall -S server-a,server-b do_stuff foo bar

<https://github.com/duncs/clusterssh>

DIFFERENCES BETWEEN coshell AND GNU Parallel

coshell only accepts full commands on standard input. Any quoting needs to be done by the user.

Commands are run in **sh** so any **bash/tcsh/zsh** specific syntax will not work.

Output can be buffered by using **-d**. Output is buffered in memory, so big output can cause swapping and therefore be terrible slow or even cause out of memory.

<https://github.com/gdm85/coshell> (Last checked: 2019-01)

DIFFERENCES BETWEEN spread AND GNU Parallel

spread runs commands on all directories.

It can be emulated with GNU **parallel** using this Bash function:

```
spread() {
  _cmds() {
    perl -e '$$=" " && ";print "@ARGV"' "cd {}" "$@"
  }
  parallel $(_cmds "$@")' || echo exit status $?' ::: */
}
```

This works except for the **--exclude** option.

(Last checked: 2017-11)

DIFFERENCES BETWEEN pyargs AND GNU Parallel

pyargs deals badly with input containing spaces. It buffers stdout, but not stderr. It buffers in RAM. {} does not work as replacement string. It does not support running functions.

pyargs does not support composed commands if run with **--lines**.

Examples

```
seq 5 | pyargs -P50 -L seq
seq 5 | parallel -P50 --lb seq

seq 5 | pyargs -P50 --mark -L seq
seq 5 | parallel -P50 --lb \
  --tagstring OUTPUT'[{$= $_=$job->replaced()}]' seq
# Similar, but not precisely the same
seq 5 | parallel -P50 --lb --tag seq

seq 5 | pyargs -P50 --mark command
```

```
# Somewhat longer with GNU Parallel due to the special
# --mark formatting
cmd="$(echo "command" | parallel --shellquote)"
wrap_cmd() {
    echo "MARK $cmd $@===== " >&3
    echo "OUTPUT START[$cmd $@]:"
    eval $cmd "$@"
    echo "OUTPUT END[$cmd $@]"
}
(seq 5 | env_parallel -P2 wrap_cmd) 3>&1
# Similar, but not exactly the same
seq 5 | parallel -t --tag command

(echo '1 2 3';echo 4 5 6) | pyargs --stream seq
(echo '1 2 3';echo 4 5 6) | perl -pe 's/\n/ /' |
    parallel -r -d' ' seq
# Similar, but not exactly the same
parallel seq ::: 1 2 3 4 5 6
```

<https://github.com/robertblackwell/pyargs> (Last checked: 2019-01)

DIFFERENCES BETWEEN concurrently AND GNU Parallel

concurrently runs jobs in parallel.

The output is prepended with the job number, and may be incomplete:

```
$ concurrently 'seq 100000' | (sleep 3;wc -l)
7165
```

When pretty printing it caches output in memory. Output mixes by using test MIX below whether or not output is cached.

There seems to be no way of making a template command and have **concurrently** fill that with different args. The full commands must be given on the command line.

There is also no way of controlling how many jobs should be run in parallel at a time - i.e. "number of jobslots". Instead all jobs are simply started in parallel.

<https://github.com/kimmobrunfeldt/concurrently> (Last checked: 2019-01)

DIFFERENCES BETWEEN map(soveran) AND GNU Parallel

map does not run jobs in parallel by default. The README suggests using:

```
... | map t 'sleep $t && say done &'
```

But this fails if more jobs are run in parallel than the number of available processes. Since there is no support for parallelization in **map** itself, the output also mixes:

```
seq 10 | map i 'echo start-$i && sleep 0.$i && echo end-$i &'
```

The major difference is that GNU **parallel** is built for parallelization and **map** is not. So GNU **parallel** has lots of ways of dealing with the issues that parallelization raises:

- Keep the number of processes manageable
- Make sure output does not mix
- Make Ctrl-C kill all running processes

Here are the 5 examples converted to GNU Parallel:

```
1$ ls *.c | map f 'foo $f'
1$ ls *.c | parallel foo

2$ ls *.c | map f 'foo $f; bar $f'
2$ ls *.c | parallel 'foo {}; bar {}'

3$ cat urls | map u 'curl -O $u'
3$ cat urls | parallel curl -O

4$ printf "1\n1\n1\n" | map t 'sleep $t && say done'
4$ printf "1\n1\n1\n" | parallel 'sleep {} && say done'
4$ parallel 'sleep {} && say done' ::: 1 1 1

5$ printf "1\n1\n1\n" | map t 'sleep $t && say done &'
5$ printf "1\n1\n1\n" | parallel -j0 'sleep {} && say done'
5$ parallel -j0 'sleep {} && say done' ::: 1 1 1
```

<https://github.com/soveran/map> (Last checked: 2019-01)

DIFFERENCES BETWEEN loop AND GNU Parallel

loop mixes stdout and stderr:

```
loop 'ls /no-such-file' >/dev/null
```

loop's replacement string **\$ITEM** does not quote strings:

```
echo 'two spaces' | loop 'echo $ITEM'
```

loop cannot run functions:

```
myfunc() { echo joe; }
export -f myfunc
loop 'myfunc this fails'
```

Some of the examples from <https://github.com/Miserlou/Loop/> can be emulated with GNU **parallel**:

```
# A couple of functions will make the code easier to read
$ loopy() {
    yes | parallel -uN0 -j1 "$@"
}
$ export -f loopy
$ time_out() {
    parallel -uN0 -q --timeout "$@" ::: 1
}
$ match() {
    perl -0777 -ne 'grep /'"$1"'/, $_ and print or exit 1'
}
$ export -f match

$ loop 'ls' --every 10s
$ loop --delay 10s ls

$ loop 'touch $COUNT.txt' --count-by 5
```

```
$ loopy touch '{= $_=seq()*5 =}'.txt

$ loop --until-contains 200 -- ./get_response_code.sh --site
mysite.biz`
$ loopy --halt now,success=1 './get_response_code.sh --site mysite.biz
|
    match 200'

$ loop './poke_server' --for-duration 8h
$ time_out 8h loopy ./poke_server

$ loop './poke_server' --until-success
$ loopy --halt now,success=1 ./poke_server

$ cat files_to_create.txt | loop 'touch $ITEM'
$ cat files_to_create.txt | parallel touch {}

$ loop 'ls' --for-duration 10min --summary
# --joblog is somewhat more verbose than --summary
$ time_out 10m loopy --joblog my.log ./poke_server; cat my.log

$ loop 'echo hello'
$ loopy echo hello

$ loop 'echo $COUNT'
# GNU Parallel counts from 1
$ loopy echo {#}
# Counting from 0 can be forced
$ loopy echo '{= $_=seq()-1 =}'

$ loop 'echo $COUNT' --count-by 2
$ loopy echo '{= $_=2*(seq()-1) =}'

$ loop 'echo $COUNT' --count-by 2 --offset 10
$ loopy echo '{= $_=10+2*(seq()-1) =}'

$ loop 'echo $COUNT' --count-by 1.1
# GNU Parallel rounds 3.30000000000000003 to 3.3
$ loopy echo '{= $_=1.1*(seq()-1) =}'

$ loop 'echo $COUNT $ACTUALCOUNT' --count-by 2
$ loopy echo '{= $_=2*(seq()-1) =} {#}'

$ loop 'echo $COUNT' --num 3 --summary
# --joblog is somewhat more verbose than --summary
$ seq 3 | parallel --joblog my.log echo; cat my.log

$ loop 'ls -foobarmatz' --num 3 --summary
# --joblog is somewhat more verbose than --summary
$ seq 3 | parallel --joblog my.log -N0 ls -foobarmatz; cat my.log

$ loop 'echo $COUNT' --count-by 2 --num 50 --only-last
```

```
# Can be emulated by running 2 jobs
$ seq 49 | parallel echo '{= $_=2*(seq()-1) =}' >/dev/null
$ echo 50 | parallel echo '{= $_=2*(seq()-1) =}'

$ loop 'date' --every 5s
$ loopy --delay 5s date

$ loop 'date' --for-duration 8s --every 2s
$ time_out 8s loopy --delay 2s date

$ loop 'date -u' --until-time '2018-05-25 20:50:00' --every 5s
$ seconds=$((`date -d 2019-05-25T20:50:00 +%s` - `date +%s`))s
$ time_out $seconds loopy --delay 5s date -u

$ loop 'echo $RANDOM' --until-contains "666"
$ loopy --halt now,success=1 'echo $RANDOM | match 666'

$ loop 'if (( RANDOM % 2 )); then
    (echo "TRUE"; true);
else
    (echo "FALSE"; false);
fi' --until-success
$ loopy --halt now,success=1 'if (( $RANDOM % 2 )); then
    (echo "TRUE"; true);
else
    (echo "FALSE"; false);
fi'

$ loop 'if (( RANDOM % 2 )); then
    (echo "TRUE"; true);
else
    (echo "FALSE"; false);
fi' --until-error
$ loopy --halt now,fail=1 'if (( $RANDOM % 2 )); then
    (echo "TRUE"; true);
else
    (echo "FALSE"; false);
fi'

$ loop 'date' --until-match "(\d{4})"
$ loopy --halt now,success=1 'date | match [0-9][0-9][0-9][0-9]'

$ loop 'echo $ITEM' --for red,green,blue
$ parallel echo ::: red green blue

$ cat /tmp/my-list-of-files-to-create.txt | loop 'touch $ITEM'
$ cat /tmp/my-list-of-files-to-create.txt | parallel touch

$ ls | loop 'cp $ITEM $ITEM.bak'; ls
$ ls | parallel cp {} {}.bak; ls

$ loop 'echo $ITEM | tr a-z A-Z' -i
$ parallel 'echo {} | tr a-z A-Z'
```



```
# Or more efficiently:
$ parallel --pipe tr a-z A-Z

$ loop 'echo $ITEM' --for "`ls`"
$ parallel echo {} ::: "`ls`"

$ ls | loop './my_program $ITEM' --until-success;
$ ls | parallel --halt now,success=1 ./my_program {}

$ ls | loop './my_program $ITEM' --until-fail;
$ ls | parallel --halt now,fail=1 ./my_program {}

$ ./deploy.sh;
  loop 'curl -sw "%{http_code}" http://coolwebsite.biz' \
    --every 5s --until-contains 200;
  ./announce_to_slack.sh
$ ./deploy.sh;
  loopy --delay 5s --halt now,success=1 \
    'curl -sw "%{http_code}" http://coolwebsite.biz | match 200';
  ./announce_to_slack.sh

$ loop "ping -c 1 mysite.com" --until-success; ./do_next_thing
$ loopy --halt now,success=1 ping -c 1 mysite.com; ./do_next_thing

$ ./create_big_file -o my_big_file.bin;
  loop 'ls' --until-contains 'my_big_file.bin';
  ./upload_big_file my_big_file.bin
# inotifywait is a better tool to detect file system changes.
# It can even make sure the file is complete
# so you are not uploading an incomplete file
$ inotifywait -qmre MOVED_TO -e CLOSE_WRITE --format %w%f . |
  grep my_big_file.bin

$ ls | loop 'cp $ITEM $ITEM.bak'
$ ls | parallel cp {} {}.bak

$ loop './do_thing.sh' --every 15s --until-success --num 5
$ parallel --retries 5 --delay 15s ::: ./do_thing.sh
```

<https://github.com/Miserlou/Loop/> (Last checked: 2018-10)

DIFFERENCES BETWEEN **lorikeet** AND **GNU Parallel**

lorikeet can run jobs in parallel. It does this based on a dependency graph described in a file, so this is similar to **make**.

<https://github.com/cetra3/lorikeet> (Last checked: 2018-10)

DIFFERENCES BETWEEN **spp** AND **GNU Parallel**

spp can run jobs in parallel. **spp** does not use a command template to generate the jobs, but requires jobs to be in a file. Output from the jobs mix.

<https://github.com/john01dav/spp> (Last checked: 2019-01)

Todo

Url for spread

<https://github.com/reggi/pkgrun>

<https://github.com/benoror/better-npm-run>

<https://github.com/bahmutov/with-package>

<https://github.com/spion/npm-parallel>

<https://github.com/royriojas/shell-executor>

<https://github.com/darkguy2008/paralleshell>

<https://github.com/xuchenCN/go-pssh>

<https://github.com/amritb/with-this.git>

<https://github.com/fd0/machma> Requires Go >= 1.7.

<https://github.com/k-bx/par> requires Haskell to work. This limits the number of platforms this can work on.

<https://github.com/otonvm/Parallel>

<https://github.com/flesler/parallel>

<https://github.com/kou1okada/lesser-parallel>

<https://github.com/Julian/Verge>

<https://github.com/amattn/paral>

<https://github.com/mmstick/concurr>

TESTING OTHER TOOLS

There are certain issues that are very common on parallelizing tools. Here are a few stress tests. Be warned: If the tool is badly coded it may overload you machine.

MIX: Output mixes

Output from 2 jobs should not mix. If the output is not used, this does not matter; but if the output *is* used then it is important that you do not get half a line from one job followed by half a line from another job.

If the tool does not buffer, output will most likely mix now and then.

This test stresses whether output mixes.

```
#!/bin/bash

paralleltool="parallel -j0"

cat <<-EOF > mycommand
#!/bin/bash

# If a, b, c, d, e, and f mix: Very bad
perl -e 'print STDOUT "a"x3000_000," "'
perl -e 'print STDERR "b"x3000_000," "'
perl -e 'print STDOUT "c"x3000_000," "'
perl -e 'print STDERR "d"x3000_000," "'
perl -e 'print STDOUT "e"x3000_000," "'
```

```
perl -e 'print STDERR "f"x3000_000," "'
echo
echo >&2
EOF
chmod +x mycommand

# Run 30 jobs in parallel
seq 30 |
  $paralleltool ./mycommand > >(tr -s abcdef) 2> >(tr -s abcdef >&2)

# 'a c e' and 'b d f' should always stay together
# and there should only be a single line per job
```

RAM: Output limited by RAM

Some tools cache output in RAM. This makes them extremely slow if the output is bigger than physical memory and crash if the output is bigger than the virtual memory.

```
#!/bin/bash

paralleltool="parallel -j0"

cat <<'EOF' > mycommand
#!/bin/bash

# Generate 1 GB output
yes "`perl -e 'print \"c\"x30_000'`" | head -c 1G
EOF
chmod +x mycommand

# Run 20 jobs in parallel
# Adjust 20 to be > physical RAM and < free space on /tmp
seq 20 | time $paralleltool ./mycommand | wc -c
```

DISKFULL: Incomplete data if /tmp runs full

If caching is done on disk, the disk can run full during the run. Not all programs discover this. GNU Parallel discovers it, if it stays full for at least 2 seconds.

```
#!/bin/bash

paralleltool="parallel -j0"

# This should be a dir with less than 100 GB free space
smalldisk=/tmp/shm/parallel

TMPDIR="$smalldisk"
export TMPDIR

max_output() {
  # Force worst case scenario:
  # Make GNU Parallel only check once per second
  sleep 10
  # Generate 100 GB to fill $TMPDIR
  # Adjust if /tmp is bigger than 100 GB
```

```
yes | head -c 100G >$TMPDIR/$$
# Generate 10 MB output that will not be buffered due to full disk
perl -e 'print "X"x10_000_000' | head -c 10M
echo This part is missing from incomplete output
sleep 2
rm $TMPDIR/$$
echo Final output
}

export -f max_output
seq 10 | $paralleltool max_output | tr -s X
```

CLEANUP: Leaving tmp files at unexpected death

Some tools do not clean up tmp files if they are killed. If the tool buffers on disk, they may not clean up, if they are killed.

```
#!/bin/bash

paralleltool=parallel

ls /tmp >/tmp/before
seq 10 | $paralleltool sleep &
pid=$!
# Give the tool time to start up
sleep 1
# Kill it without giving it a chance to cleanup
kill -9 $!
# Should be empty: No files should be left behind
diff <(ls /tmp) /tmp/before
```

SPCCHAR: Dealing badly with special file names.

It is not uncommon for users to create files like:

```
My brother's 12" *** record (costs $$$).jpg
```

Some tools break on this.

```
#!/bin/bash

paralleltool=parallel

touch "My brother's 12\" *** record (costs \$\$\$).jpg"
ls My*.jpg | $paralleltool ls -l
```

COMPOSED: Composed commands do not work

Some tools require you to wrap composed commands into **bash -c**.

```
echo bar | $paralleltool echo foo';' echo {}
```

ONEREP: Only one replacement string allowed

Some tools can only insert the argument once.

```
echo bar | $paralleltool echo {} foo {}
```

INPUTSIZE: Length of input should not be limited

Some tools limit the length of the input lines artificially with no good reason. GNU **parallel** does not:

```
perl -e 'print "foo."."x"x100_000_000' | parallel echo {.}
```

GNU **parallel** limits the command to run to 128 KB due to `execve(1)`:

```
perl -e 'print "x"x131_000' | parallel echo {} | wc
```

NUMWORDS: Speed depends on number of words

Some tools become very slow if output lines have many words.

```
#!/bin/bash

paralleltool=parallel

cat <<-EOF > mycommand
#!/bin/bash

# 10 MB of lines with 1000 words
yes "`seq 1000`" | head -c 10M
EOF
chmod +x mycommand

# Run 30 jobs in parallel
seq 30 | time $paralleltool -j0 ./mycommand > /dev/null
```

AUTHOR

When using GNU **parallel** for a publication please cite:

O. Tange (2011): GNU Parallel - The Command-Line Power Tool, ;login: The USENIX Magazine, February 2011:42-47.

This helps funding further development; and it won't cost you a cent. If you pay 10000 EUR you should feel free to use GNU Parallel without citing.

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Parts of the manual concerning **xargs** compatibility is inspired by the manual of **xargs** from GNU findutils 4.4.2.

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DEPENDENCIES

GNU **parallel** uses Perl, and the Perl modules Getopt::Long, IPC::Open3, Symbol, IO::File, POSIX, and File::Temp. For remote usage it also uses rsync with ssh.

SEE ALSO

find(1), **xargs(1)**, **make(1)**, **pexec(1)**, **ppss(1)**, **xjobs(1)**, **prll(1)**, **dxargs(1)**, **mdm(1)**